

“Digital Story Telling in Classrooms”

Time: 09:00 am - 04:00 pm (2 days)

Target Professionals: All Subject Teachers, Technology Coordinators, Head of the Departments.

Abstract:

Storytelling has been with us for thousands of years, but during the age of media it has taken on new expression and new meaning. Digital Storytelling is the practice of using computer-based tools to tell stories. However, as the name implies, digital stories usually contain some mixture of computer-based images, text, recorded audio narration, video clips and/or music.

Digital Storytelling in Classrooms is another iEARN-Centre Pakistan’s effort to introduce cutting edge ICT based teaching strategies to educators. This digitally exciting and creative training program shows how oral and written storytelling is involved in the creation of digital stories, and how all these literacy and forms of expression reinforce each other to build critical-thinking and communication skills, and empower students to find a voice.

During the 2-day hands on training program, the workshop participants will learn to engage students to develop the skills they need to be successful in today’s complex technology-rich world and to inspire them to become lifelong learners. Each participant receives handouts with classroom resources for digital storytelling projects including a software guide and a sample assessment rubric.

Aims and Objectives:

During the workshop sessions, participants will:

- Learn the entire digital storytelling process, including pre-production, production and post production steps using digital technology.
- Create an implementation plan for managing the production of digital stories in the classrooms
- Find ways to engage students in creation of content-based digital storytelling to expand and deepen their understanding of classroom curriculum.
- Find ways to provide opportunities for students to practice 21st century skills
- Learn to improve student's oral, visual, and written communication skills by using technology as an integrated tool.
- Understand copyright issues and fair use of resources.

Pre-requisites:

- Basic computer knowledge, including internet use
- An interest and a talent for creativity
- Ability to use basic word processing programs.